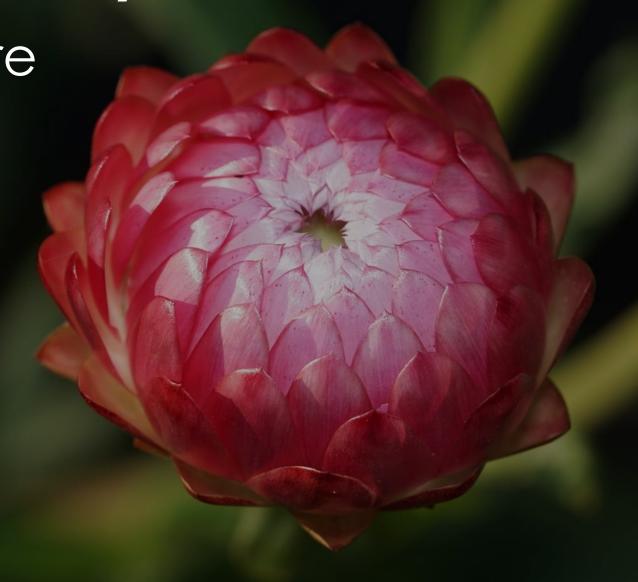




Digital Singularity

The point where technological omnipresence and human experience converge.



Humanities Relationship with Technology through the Ages Digital Singularity: The New Human Renaissance

Master/Slave

Symbiosis

Singularity

Suc det resc

Success determined by resource control.

Plow and early
tools begin to
disrupt labor, but
free humankind
to develop and
advance.

Technology is still external to us . . . It is a "thing."

Automation speeds human advancement and mass consumption.

Introduction of automation further drives the Master/Slave relationship with technology.

Technology becomes a physical extension of humanity.

Shift from
traditional
industries to
economy based
on information
and data.



Rapid adoption of disruptive technologies begin.



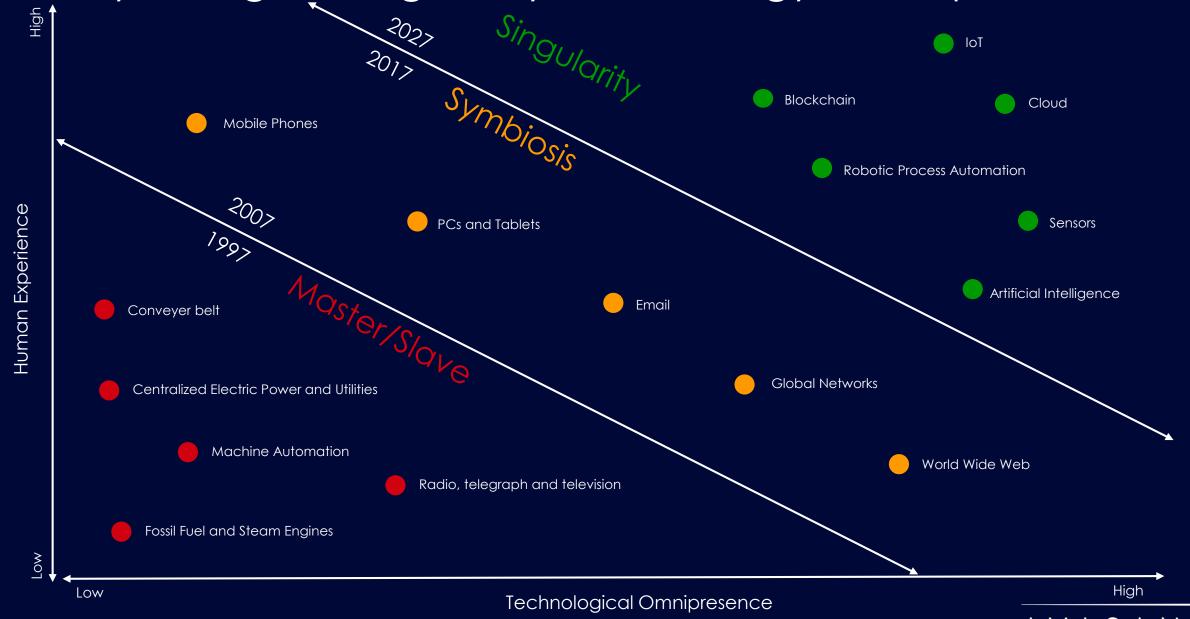
Technology is ubiquitous. It is everywhere.

Opportunity for people to reinvent themselves in the face of despair and uncertainty.

Gift of more free time and innovation is born again. With additional time people can innovate and create new realities.

The New Human Renaissance

Journey to Digital Singularity: Technology Prerequisites



The Four Indicators of Digital Singularity

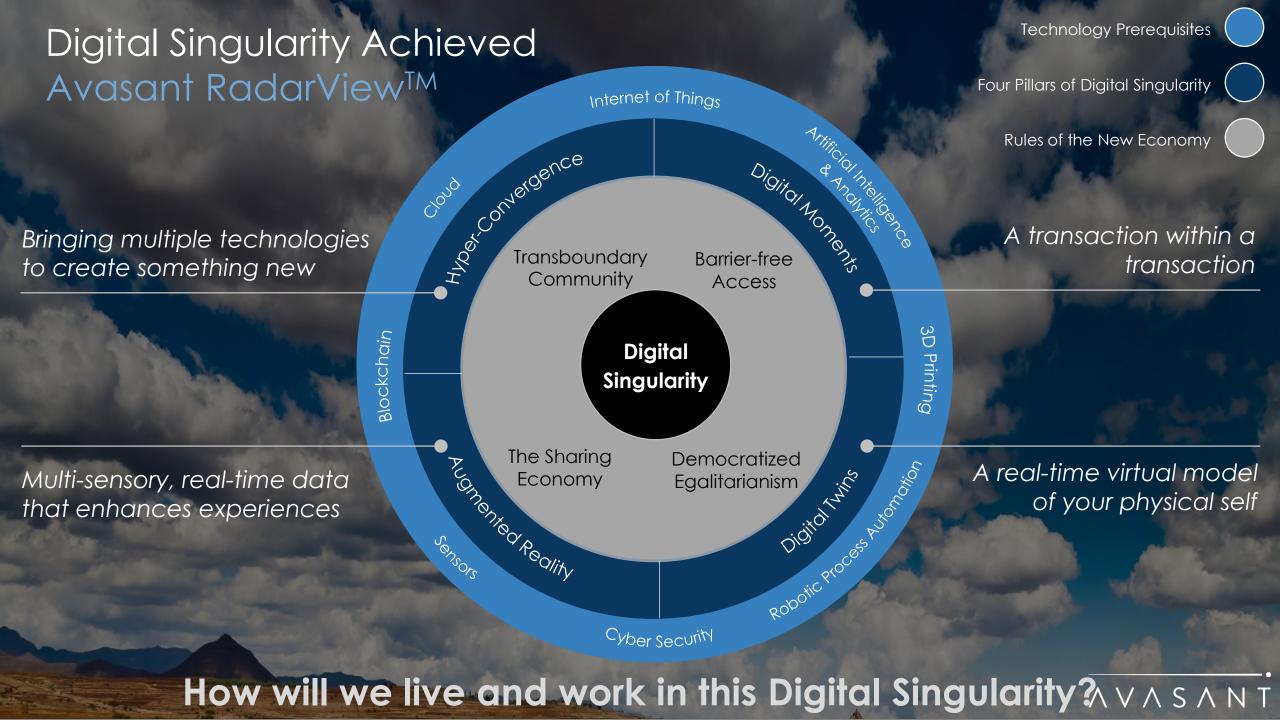
Hyper-Convergence

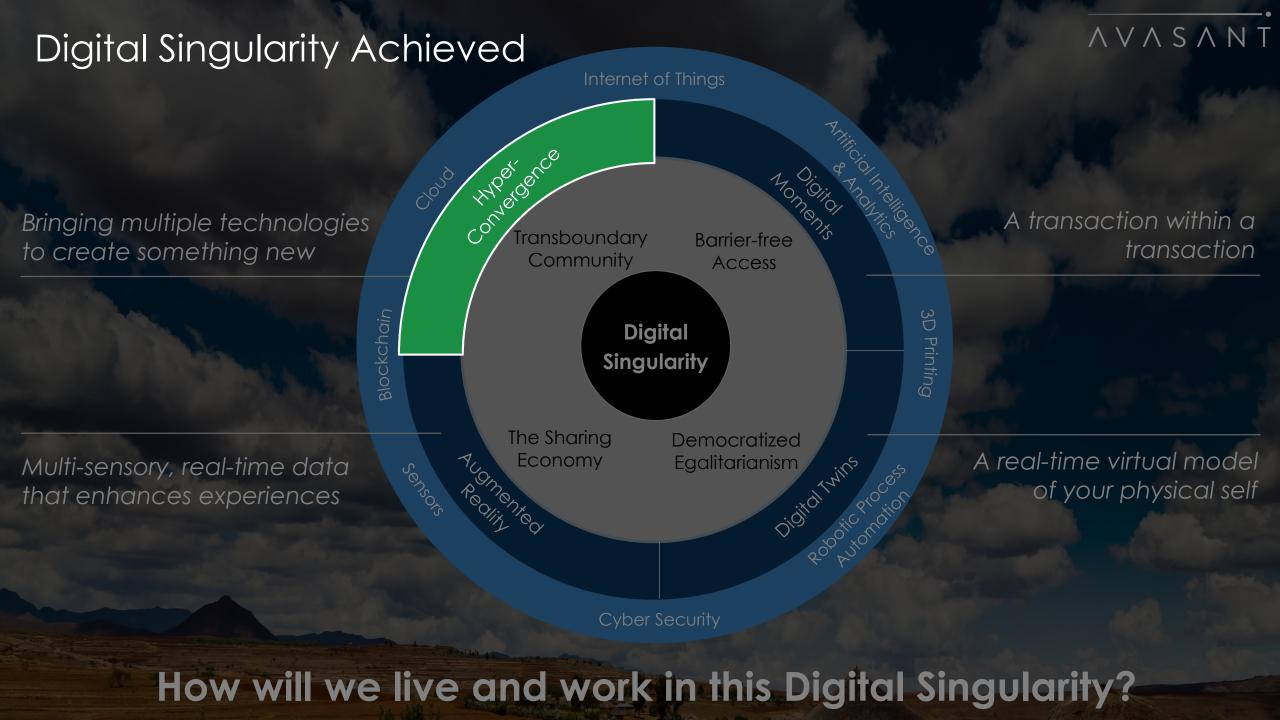
Digital Moments

Digital Twins

Augmented Reality







Hyper-Convergence

The concept of bringing two or more independent technologies to create something with a whole new

purpose and function.



Millennials love their Smartphones – 'Smartphone Never Leaves My Side'

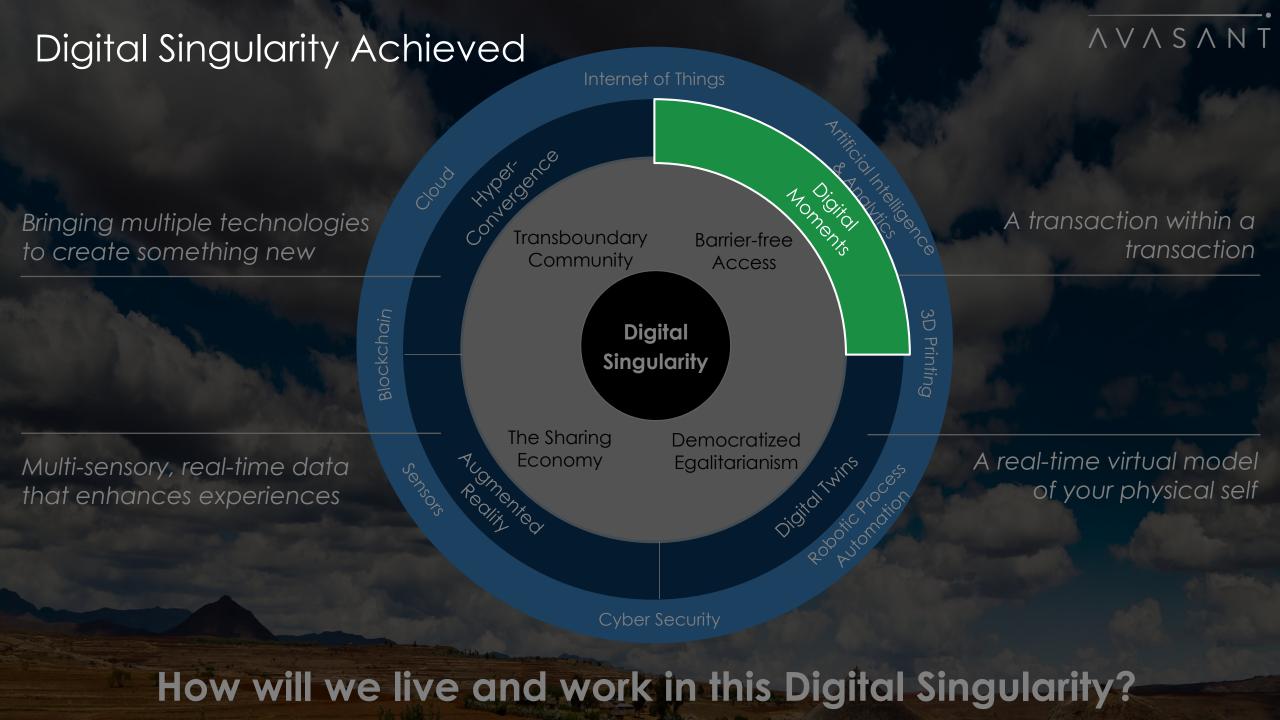


Millennials expect vehicle technology to do everything a smartphone can









Digital Moments

A transaction within a transaction. Digital Moments can happen anywhere, in the background, and simultaneously with other activities.

Retail sales are influenced by Digital interactions



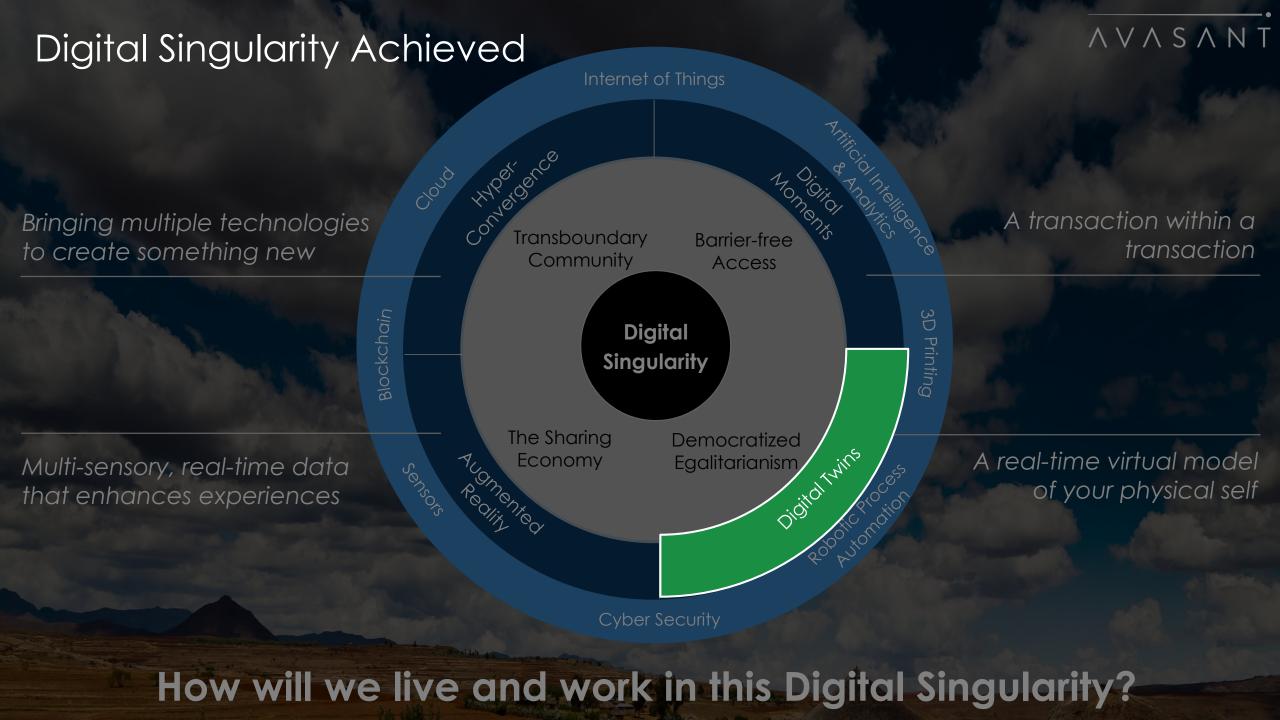
Growth in number of marketing technology companies between 2015 and 2016





Interactive 'Live Pause' with 360 degree view and customized offers on screen Convergence of content, services, and product over interface (TV)





Digital Twins

A real-time virtual model of your physical self that is transacting and acting on your behalf through automation without rest.



Quintillion bytes of data generated everyday



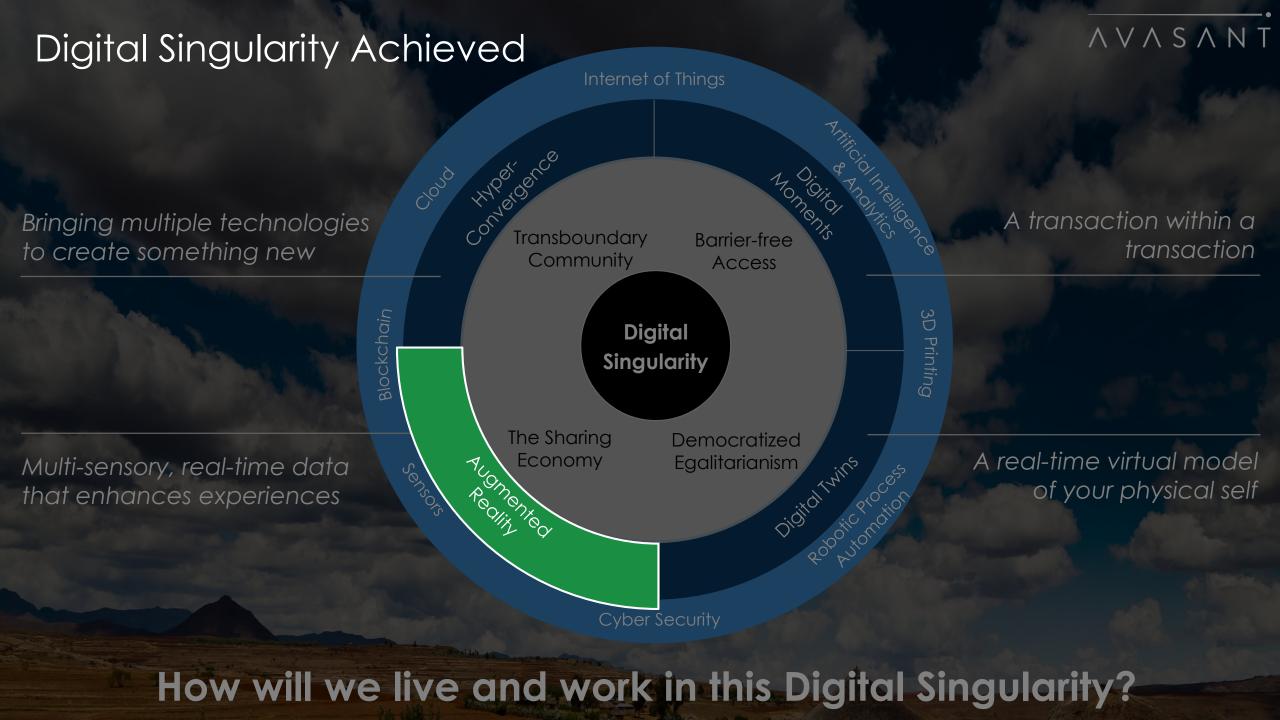
US Individuals whose location is known via mobile phones



Growth in personal data points per person







Augmented Reality

Multi-sensory and real-time data that is designed to enhance analog experiences.

Education: K-12 using AR in learning programs



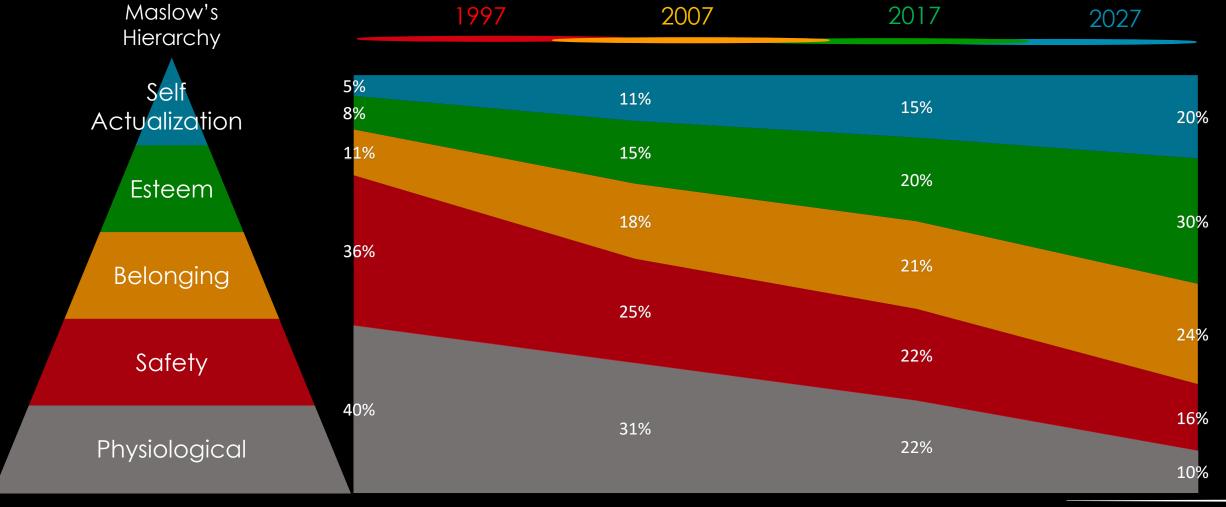
People willing to pay more for a product they can experience in AR

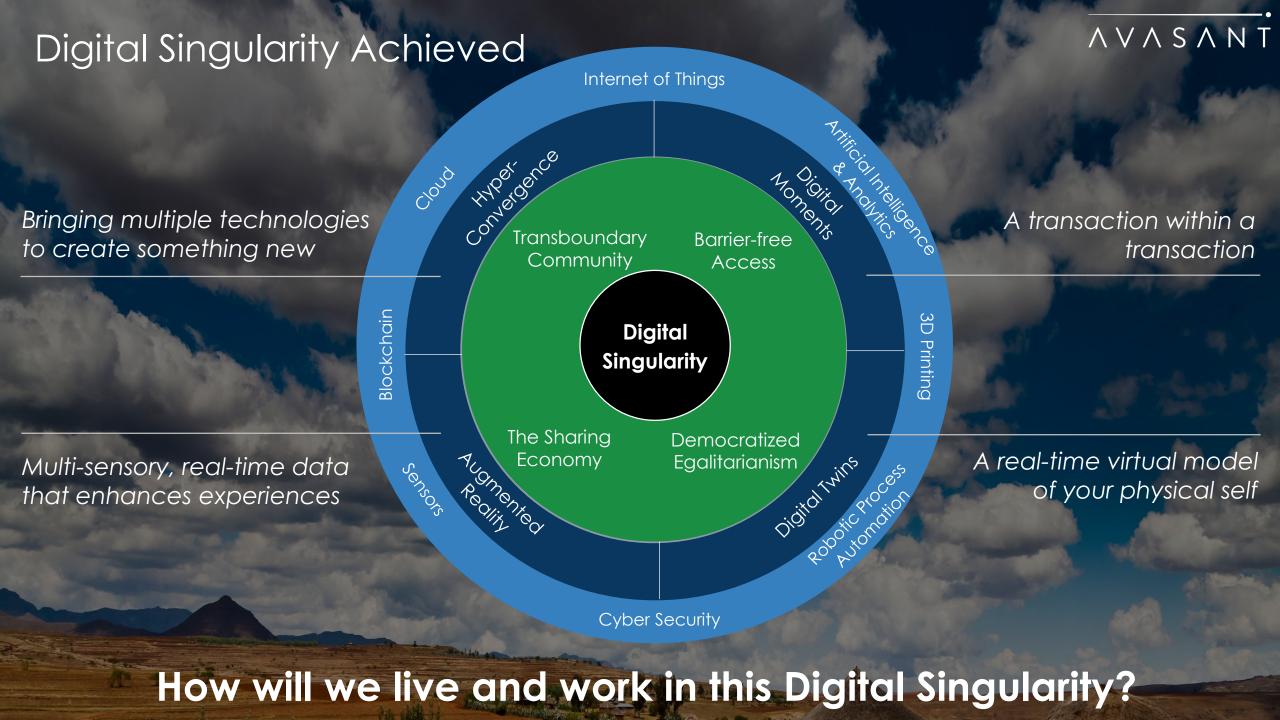
40%



Digital Singularity and Value

Maslow proposed that as basic needs are met, a person may focus on higher order endeavors. Technology offers the levers to push human endeavor upwards.







Transboundary Communities

Augmented human interactions, occurring in real time, utilizing, sensors, wearables, and holographic projections designed to converge digital with real world experiences.

% of workforce in Freelance mode by 2020



Number of people globally engaged in the "gig economy" by 2020



Digital Enterprise

The Digital Enterprise is driven by specific needs and demands. It can adapt to the personalized requirements of its partners, stakeholders, employees, and customers.

Executives undergoing formal digital transformation efforts in 2017

Enterprise Digital Transformation Initiatives involve executives other than the CIO

Business Processes automated by transformation-focused organizations in 2016

Traditional Value Chain











Digital Enterprise Value Chain















78%

How will life change in 2027?

The Social Imperative: We will work differently . . .

Barrier Free Access

Sharing Economy

Digital Singularity

Any individual regardless of economic and social status or country has access to the global economy

Democratized Egalitarianism

Individual voices are magnified and social movements are born via digital social platforms. The power of one to make a difference

Skills, resources and capabilities can be shared to develop new products, services, and documents of solutions

Transboundary
Communities

Communicating with a group of people in a real-time, that utilizes our five senses where distance and location is of no consequence

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How will life change in 2027?

The Digital Business Imperative: Businesses must . . .

Personalize products, services, and solutions and deliver them directly to individuals and customized to their needs

Individualized

Demand

Utilize and invest in platforms that accept cryptocurrency and digital payment methods

Invest in the
"Technology
Prerequisites" to drive
their success on the
new digital economy

Digital Infrastructure Prepare for changes in regulations that will impact their digital business models

Digital Singularity

Digital Currencies Government Regulations

How will life change in 2027?

The Establishment of Enlightened Regulatory Frameworks: Governments will . . .

Protect people from abuses and runaway technologies (e.g. fake news, self driving cars, and genetic technologies)

> Consumer Regulation

Regulate digital payment methods and cryptocurrencies

Regulate digital transactions to minimize tax evasion

Regulation of Digital Transactions

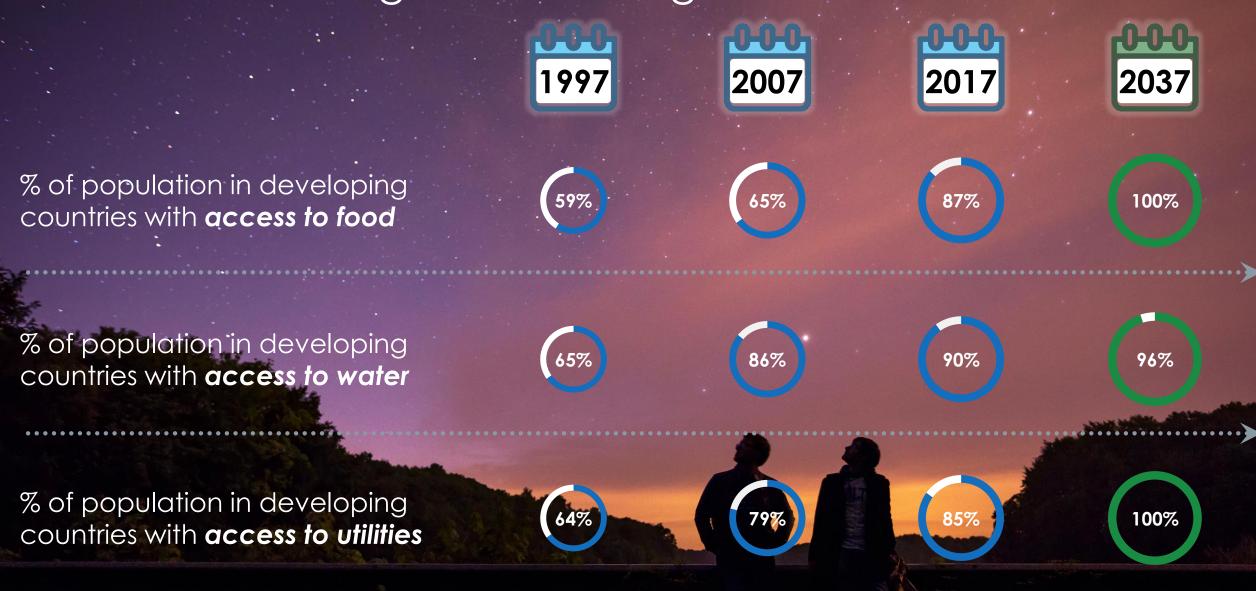
Extend individual protections of data and personal information

Digital Singularity

New Taxation Regulation Regulation of Privacy

We will solve the grand challenges.

 $\Lambda V \Lambda S \Lambda N T$

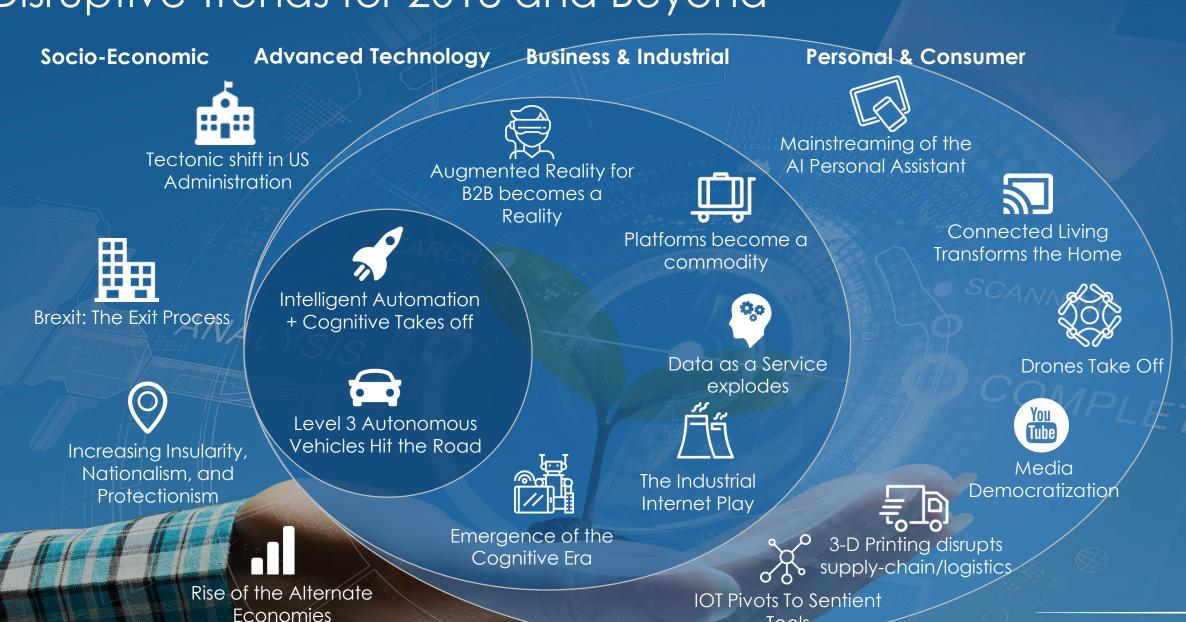


We will live in a different world.

We will solve the grand challenges.



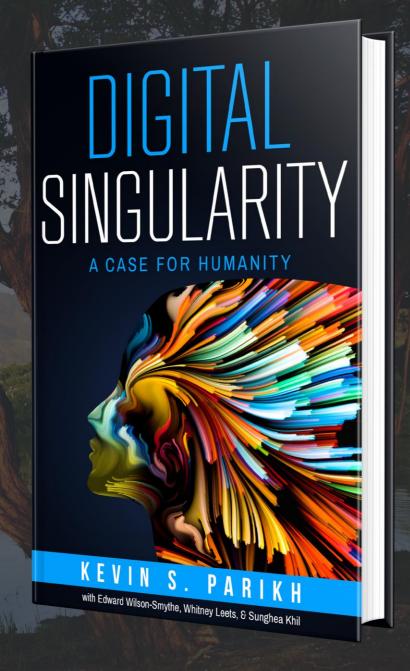
Disruptive Trends for 2018 and Beyond



Tools

 $\Lambda V \Lambda S \Lambda N T$

"The future promises a world where we have more people than jobs. This will free us to explore intellectual pursuits...."



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